



2009 WAGS Tournament Field Marshal Instructions

1. Arrive at the field at least forty-five (45) minutes prior to your first assigned game. Report to the site designated below or by your Age Group Coordinator:
2. Please be sure to read the Tournament Rules contained in the Field Marshal Folder.
3. Take the time to survey your field(s) for any damage that may have occurred. If there is any problem with the field, notify your age group/site coordinator (via two-way radio) immediately.
4. **Team Check-In (Under 11 through Under 15):** WE ARE NO LONGER REQUIRING PLAYER PASS AND ROSTER REVIEW AT THE FIELD. Teams are required to have their roster and player passes “available” prior to and during the game. This is just in case an issue arises w/ player eligibility.

If the situation arises that a coach has demanded to see another team’s roster/passes, CONTACT YOUR AGE GROUP COORDINATOR IMMEDIATELY.

5. **Team Check-In (Under 16, 17 and Under 19):** WE ARE NO LONGER REQUIRING PLAYER PASS AND ROSTER REVIEW AT THE FIELD. However, teams are required to turn in their WAGS Stamped Game Roster prior to their match. Please collect this game roster and staple it to the appropriate game report form located in your binder. **If a team fails to produce their WAGS Stamped Game Roster contact your age group/site coordinator (via two-way radio) immediately.**

Teams are required to have their roster and player passes “available” prior to and during the game. This is just in case an issue arises w/ player eligibility. **If the situation arises that a coach has demanded to see another team’s roster/passes, CONTACT YOUR AGE GROUP COORDINATOR IMMEDIATELY**

6. **Referee No-Show:** If there is no referee present at least 5 minutes prior to game time you must contact your age group/site coordinator (via two-way radio) immediately!!!
7. **Game Start Times:** Please make sure that **ALL** games are started on time. Start times will **NOT** be delayed due to team warm-ups.
8. **Game Ball:** The home team must provide the adidas® game ball they received at registration. **NO** other balls may be used.
9. **Official Game Report Form:** There is an Official Game Report Form for each game played in the Tournament. At the conclusion of each game you must:
 - a. Have the Referee complete the form (score & infractions) in its entirety. The game information (i.e. date, time, field, age group etc) has already been filled in.
 - b. If there were either Yellow or Red Cards issued, make sure the referee denotes the player’s First Name, Last Name, Jersey # and violation code.
 - c. Make sure the Referee and Assistant Referees list their names and grade information.
 - d. Make sure the Referee and Assistant Referees sign the form.
10. **Calling Scores:** Once you’ve received the official score from the Game Report Form, please radio the score into the HQ Tent. Make sure that you first give your field, then home team score and visiting score.
11. **Injuries and Athletic Trainers:** We will have certified athletic trainers at all sites. If you have an injury that requires a trainer, please notify them via your two-way radio.

12. **Ejections (Red Cards):** Players and/or coaches ejected from a game must **IMMEDIATELY** leave the field and surrounding area. Suspension from the next game is **MANDATORY**. At the moment of ejection, notify your Age

Group Coordinator via two-way radio. Please have the ejected player(s)/and or coach's information (team name, jersey #, full name) available. **It is the responsibility of the Age Group Coordinator to collect the ejected player/ coach's US Youth Soccer Member Pass.**

- 13. Game Suspension Notification Card:** If the Game Report Card for your game has a Game Suspension Notification Card attached to it you must present it to the Referee prior to the affected team(s) game. **Team's can pick-up the ejected player/coach's Player/Member Pass after the game. Pass will be located at the appropriate site HQ.**

Upon completion of the game, please make sure the Referee signs the Game Suspension Notification Card.

- 14.** When you have completed your field marshal duties, you are to hand the radio, folder and pinnie to either your designated replacement or to the Site HQ. **If there is any question, contact your age group/site coordinator.**
- 15. Radios:** Remember you must depress the "talk" button when you speak and you must release the "talk" button in order to hear the response. Remember, everyone is on the same frequency at your site....you can't all speak at once!

DO NOT REMOVE ANY GAME REPORT FORMS FROM YOUR FOLDER!!

Thank you for all your efforts in making the WAGS Tournament a success!!!